

Resource Concepts

The Resource System

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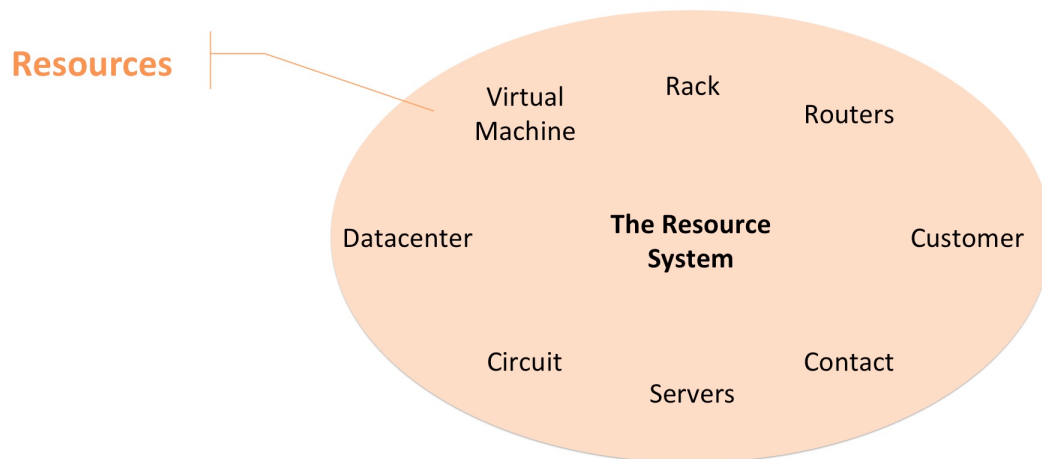
Resource System Components

Resources

In ProVision, a “Resource” is simply an umbrella term for the components that you are tracking.

Resources may be:

- Physical assets such as servers and routers
- Virtual assets such as DNS Zones or VMs
- Individual people or companies (customers)
- Places holding your assets, such as datacenters

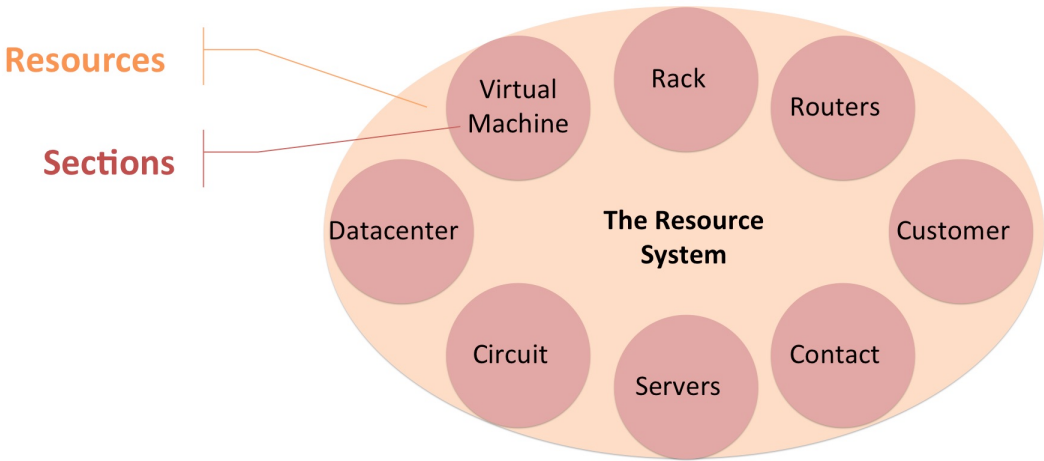


Section

The generic type of a resource is called a Section. General terms such as rack, routers, customer, servers, and datacenters would be considered "Sections" in ProVision.

Example: You might have an individual server named "Test Server", but its generic type of resource is that of a "Server" – so we would associate "Test Server" with the Section "Server".

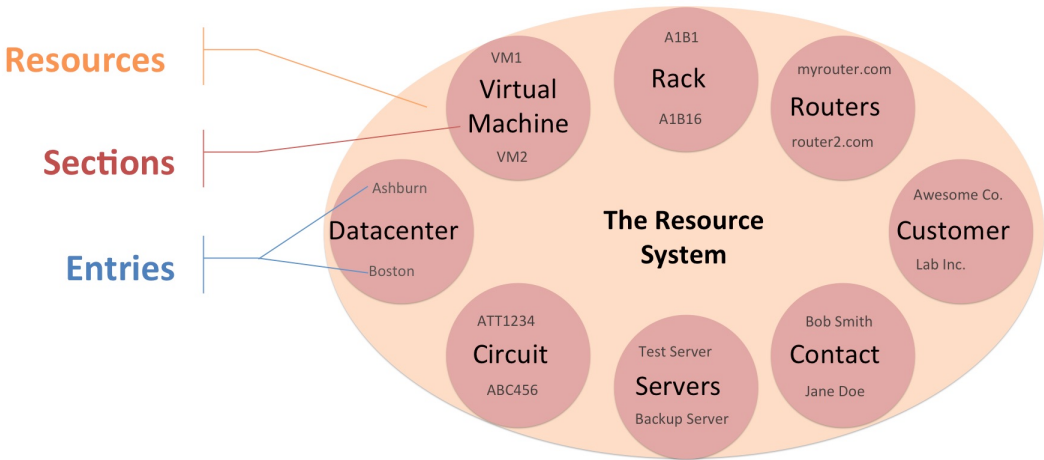
Think of Sections as templates for your resources. When a Section is created, you can associate specific [fields](#) and [gadgets](#) with that Section. In the case of our "Server" section, we would want to associate fields that are common server properties, such as make, model, operating system, and domain. Then, anytime we looked up a specific server in ProVision, we can see and update the make, model, OS, and domain information.



Entry

Think of an Entry as the individual item you are tracking – it has a specific name, it might have an IP Address, a physical address, or additional descriptive data that is associated with it.

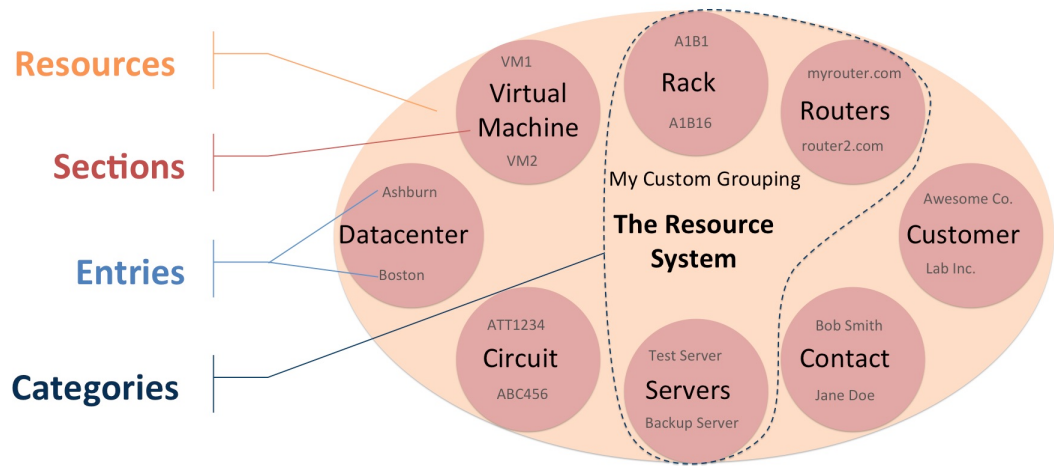
Our "Test Server" resource is an Entry under the "Server" Section.



Here, we can see that under the "Datacenter" section, we have two entries – one is the Ashburn datacenter, the other is the Boston datacenter. Under "Servers", we have entries for "Test Server" and "Backup Server".

Category

Another part of ProVision's resource system is "Categories". Categories allow you to group resources together under a name of your choosing to further organize your resources. A category that is often used is "Customer", grouping customer resources together.



In this example, we are grouping racks, servers, and routers under the "My Custom Grouping" category.

Creating categories is entirely optional, so you can decide internally if the additional organization is needed in your instance.

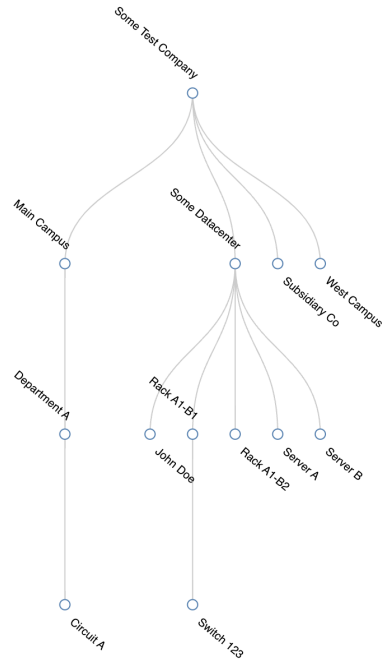
Resource Hierarchy

In ProVision, "Child" Resources can be created underneath a "Parent" resource. This functionality allows for hierarchies to be created to match the desired organizational structure. An example of this would be to create racks and servers as children under a datacenter entry. [Chart View](#), available from the [Resources](#) tab, lets you see this structure graphically.

Chart View

The result set can be controlled by choosing how the resource tree is traversed and truncating the amount results. Use *limit* to truncate the amount of retrieved elements. This is effective in preventing performance issues when the resource tree contains thousands of elements. With *Bottom to top* gets resources by the given criteria in a depth-first mode. *Top to bottom* will try to find all the top-level resources first.

Top Resource: Some Test Company x ▾ **Section:** Any ▾ **Limit:** 1000 Bottom to top ▾ Reload ↻ ⌵



The structure decided upon will influence how resources are set up in ProVision, as well as behaviors of functions while working with items such as IP Blocks or DNS zones.

Additional Information:

- [Resources](#)
- [Working with Entries](#)
- [Customizing Sections](#)
- [Customizing Fields](#)
- [Gadgets](#)